

# Official Box

Anderson vs. IUPUI DATE 11/23/87

AT Anderson OFFICIALS ATTENDANCE

NO. BY	TEAM	FG		3PT FG		FT		REBOUNDS			PER FOULS	TOTAL PTS	ASSTS	STLS	BLOCK SHOTS	TURN OVERS	MINS PLAYED
		MADE	ATTD	MADE	ATTD	MADE	ATTD	O	D	TOT							
22	IUPUI																
22	A Cottrell	0	2	0	0	0	0	0	0	0	1	0	1	0	0	1	
12	Riley	1	1	0	0	0	0	0	0	0	0	2	2	1	0	0	
20	Scrabel	1	7	0	0	0	0	0	1	1	3	2	1	0	0	1	
21	Reedus	1	1	0	0	0	0	0	1	1	2	2	1	0	0	1	
24	Leech	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	
30	Fernandes	3	4	0	0	2	2	0	1	1	3	8	2	1	0	4	
31	Card	5	7	1	1	2	3	0	2	2	3	13	1	0	0	2	
33	Wright	4	6	1	2	2	2	0	5	5	1	11	2	1	0	0	
34	Boach	10	18	0	0	3	5	3	5	8	2	38	2	2	0	2	
35	Alyea	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	
42	Wheeler	1	2	0	0	0	0	0	0	0	3	2	4	0	1	3	
44	Bingham	11	17	0	0	9	12	5	13	18	3	31	0	1	1	1	
45	Long	0	2	0	0	0	0	0	0	0	2	0	0	0	0	0	
TOTALS		37	67	2	8	18	25	8	28	26	23	94	10	7	2	15	

FG% 1st Half 50%    FG% 2nd Half 60%    FG% Game 55%    Dead Ball Rebounds 0  
 FT% 1st Half 73%    FT% 2nd Half 85%    FT% Game 72%    Team Rebounds 10

NO. BY	TEAM	FG		3PT FG		FT		REBOUNDS			PER FOULS	TOTAL PTS	ASSTS	STLS	BLOCK SHOTS	TURN OVERS	MINS PLAYED
		MADE	ATTD	MADE	ATTD	MADE	ATTD	O	D	TOT							
Anderson																	
32	McCutcheon	9	14	0	0	1	2	4	2	6	4	19	0	1	6	1	
31	Kropf	6	12	0	0	4	6	5	3	8	4	16	2	1	1	2	
40	Jones	1	6	0	0	3	5	0	0	0	4	5	1	2	0	2	
11	Slyder	9	20	3	8	3	5	1	6	7	3	24	2	0	0	3	
12	Brungard	3	7	1	4	0	0	1	4	5	3	7	0	0	0	2	
20	Bates	0	5	0	3	0	0	0	0	0	0	0	0	0	1	1	
21	Needler	2	2	1	1	0	0	0	0	0	1	5	1	0	0	1	
44	Stone	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	
50	Lien	0	3	0	0	2	2	1	2	3	1	2	0	0	0	0	
41	Lewis	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	
55	Shelton	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	
30	Beck	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	
22	Ferguson	0	2	0	1	0	0	0	0	0	2	0	0	0	0	0	
TOTALS		30	71	5	17	13	20	12	17	29	22	78	6	4	8	12	

FG% 1st Half 36%    FG% 2nd Half 45%    FG% Game 42%    Dead Ball Rebounds 1  
 FT% 1st Half 70%    FT% 2nd Half 60%    FT% Game 65%    Team Rebounds 10

SCORE BY HALVES	1			2			OT			TOTAL
	1	2	OT	1	2	OT	1	2	OT	
IUPUI	41	53								94
Anderson	33	45								78